Sno-King Youth Club
1st-2nd Grade Basketball Rules 2023

The Basics
- Score is not kept.
- Games are played five on five
- Games are a total of 32 minutes consisting of four 8 minute quarters with a running clock. Clock will stop only for an injury.
- Each team is allowed two time-outs per game. Time-outs will be 60 seconds.
- Games will be played with a junior size basketball
- The game starts with a jump ball. After the opening tip, the alternating possession rule is used to settle all jump ball situations and possession at the beginning of each quarter.
- Hoop height: 8 feet

Rules
- Teams must use a person to person defense, no zone defense.
- Defensive fouls will result in a new possession on the sidelines.
- Offensive fouls will result in a change of possession.
- There will be no foul shots.
- Defensive players can not steal the ball while the offensive player is in control of the ball, i.e. dribbling or holding. Defensive players can steal a pass or pick up a loose ball.
- Defensive Players can block shots once the ball has been released from the offensive players hand.
- Defensive players must pick up their person at the top of the key. No back-court defense is allowed.

Fouls or Violations
- Pushing, grabbing, etc.
- Double Dribble
- Traveling
- Reaching In
- Over and Back

Substitutions
- Substitutions can only be made at the end of each quarter or during an injury time out.
- Each child must play a minimum of 16 minutes per game, unless there is an injury.

Coaching
- Each team is allowed one head coach and one assistant coach on the bench during games. No parents or siblings allowed.
- Coaches are responsible for the actions and behaviors of their sidelines (parents, fans, coaches, players, etc.)
- Please keep opinions regarding the officiating of the game to your self. If there are any concerns, please notify SKYC after the game.
- Remember, this is a Sno-King Youth Club non-competitive league. Keep it positive!

Officiating - Coaches or a volunteer parents will hold the officiating duties.